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SACHEM YOUTH SOCCER LEAGUE, INC.
CONSTITUTION

ARTICLE I - LEAGUE NAME

The name of this League shall be the Sachem Youth Soccer League, Inc., herein after referred to as the S.Y.S.L or the "League".

ARTICLE II - LEAGUE STRUCTURE

PART 1. Purpose  The purposes of the League are:

a.) To instruct, develop, and foster the sport of soccer in the concepts of fair play and sportsmanship through participation and by example of its members;

b.) To provide service to the community by promoting the concepts of Fair play and sportsmanship through participation and by example of its members;

c.) To provide the most promising local soccer talent with the opportunity to enhance their skills

PART 2. Established  This League shall be established as a not for profit and educational youth organization.

PART 3. Colors  The league shall be represented by the colors BLACK, GOLD and WHITE with the League’s logo on all uniforms.

PART 4. Headquarters  The headquarters of the League shall be located on Long Island in the Sachem Central School District using the League post office box as the official mailing address.

PART 5. Affiliations  This League is affiliated with the Long Island Junior Soccer League Inc., and the Eastern New York Youth Soccer Assoc. Inc. and the United States Youth Soccer Assoc., Inc., a division of the United States Soccer Federation.

PART 6. Duration of League  The duration of the League shall be perpetual.

PART 7. Corporate Dissolution  In the circumstance that this League dissolves, all the funds remaining in its treasury, after the payment of all its obligations, will be transferred to another organization duly qualified under Section 501C (3) of the Internal Revenue Code.
ARTICLE III-MEMBERSHIP

Sec. (1) ELIGIBILITY:
Membership shall be open to anyone interested in the purpose and objectives of the League.

Sec. (2) CLASSIFICATION:
A. ACTIVE MEMBER - Any Board Member, Coach, Assistant Coach or Board approved member of a standing committee shall be considered an active member. Active member status shall run from Sept 1st to Aug. 31st. An active member with voting rights shall be any Board Member, Coach, Assistant Coach or member of a standing committee who attends at least two (2) General Meetings a year, (One in the Fall and one in the Spring). Any Coach or Assistant Coach that is only coaching for a half season, must attend one (1) General Meeting in the season in which he/she is coaching in order to be considered an active voting member. Only active members with voting rights are eligible to apply to coach travel teams.

B. ASSOCIATE MEMBER - Any other persons who wish to ally themselves with the purposes of the League may become associate members upon payment of annual dues as fixed by the SYSL Board. Associate Members are not eligible to vote or run for office. All youths paying dues to the League are Associate Members. It shall be a prerequisite that parents or guardians of youth associate members assist the officials of the League in certain tasks assigned to parents and guardians in connection with the operations and functions of its program. In the event that any parent or guardian fails to live up to this standard, the Board may drop the child of this parent or guardian from the membership rolls.

C. HONORARY MEMBER - Any person who has distinguished themselves in support of the League, may be selected an Honorary Member. Honorary Members are not eligible to run for office or vote.

Sec. (3) LOSS OF MEMBERSHIP
It shall be within the rights of the SYSL Board to drop a member be they Active, Associate, or Honorary from membership rolls for conduct detrimental to the welfare of the League. This action to be accomplished by a ¾ vote of the Board Members present at the Board Meeting.

Sec. (4) MEMBERSHIP MEETINGS:
There shall be at least four (4) General Meetings per year. Dates to be given at least fourteen (14) days prior to the meeting. Attendance shall be taken, for voter eligibility, at each meeting by the Secretary and kept to authenticate voting rights at the annual elections. Annually one General meeting will be designated as the meeting to amend the Constitution. Written notice of this meeting will be given to all members at least 30 days prior to the meeting, with all changes becoming effective as of July 1st.
ARTICLE IV-BOARD OF DIRECTORS

Sec. (1) COMPOSITION and POWERS:

A. The League shall consist of a Board of Directors which will be comprised of an Executive Board (President, Vice President, Secretary, Treasurer), and the following seven Directors/Trustees: Coaching & Referees, Fields & Equipment, Registration, Parents Auxiliary, Intramural, Travel and Tournaments.

B. The Executive Board shall have the power and authority to: initiate actions not covered under the constitution, rules or by-laws; to transact any League business, which due to time constraints, does not allow for the entire Board to be called into session; to handle all disputes, situations or problems involving Board members; to oversee all situations presented to the League by L.I.J.S.L. (or its other affiliates). All transactions done by Executive Board must be reported to the full SYSL Board at its next regularly scheduled Board meeting. All decisions of the Executive Board must be determined by majority vote.

C. The Board of Directors shall have the power and the authority to fix and impose dues, fees, and assessments, to promulgate and enforce all rules and regulations pertaining to the League, its activities and property, and to do and perform or cause to be done or perform any and every act which the League may lawfully do and perform.

D. Regular meetings of the Board of Directors shall be held at least six (6) times a year as called and at the time and place designated by the Board or President, who may also call special meetings as required. A majority of the Board then in office shall constitute a quorum at all meetings, and the affirmative vote of the majority of those present shall be necessary to pass any resolution or take any action, unless otherwise stipulated in the Constitution.

E. The Board shall approve team coaches. Coaches shall select their assistants (with Board approval). Any person applying for the position of head coach must be 18 years of age or older as of the date of appointment. Any person applying for the position of assistant coach must be at least 17 years old. In the event the assistant is only 17 years old, adult supervision must be present at all times in order for the assistant to work with the team at practice or games.
Sec. (2) ELECTION of BOARD MEMBERS:

Any active member with voting rights whom is 18 years of age or older may seek election to the Board. Board Members shall normally serve for a term of two (2) years. Half the Board shall be elected on even numbered years and half on odd numbered years. No member of the Board of Directors shall hold a position as a Board Member of another soccer club or league while serving on the SYSL Board. In order to be eligible to run for the position of president or vice president, a member must have 2 years of SYSL Board experience prior to assuming this responsibility.

Offices up for Voting

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The election shall take place at the annual Nomination/Election meeting and shall be preceded by a written announcement of the slate of interested candidates as compiled by the nominating committee at least two (2) weeks prior to the Nomination/Election meeting. Additional candidates for nomination may be accepted from the floor at the meeting Candidates will be given equal and appropriate time at the election meeting to address the membership prior to balloting if they so desire.

Election will be conducted by secret ballot; ballots to be counted by a three (3) member committee consisting of active members not on the Board and not candidates in the election. Winners shall be those candidates who receive the largest number of votes. Any candidate may request a recount; the balloting committee will conduct said recount immediately and in the presence of the concerned candidate.
Sub-section A - Vacancies

Vacancies occurring among members of the Board will be filled with any active voting member by a majority vote of the Board. The Board will notify in writing all eligible active voting members of any Board position, which becomes vacant thirty (30) days prior to making an appointment to the position. In the event that no active voting member wishes to seek appointment, the Board, may at its discretion, fill the vacancy with an active member by a majority vote of the Board. All positions filled by Board appointment will be held until the next general election.

Sub-section B - New Board Positions

The Board may create a new Board position by a ¾ majority vote of those Board members present at a meeting of the Board, and may fill said position using Article IV, Sec. (2), Sub-section (A).

Sub-section C - Removal of a Board Member

The Board can remove a Board member from office, for dereliction of duty, prior to completion of his or her term by a three-quarter (3/4) vote of the Board Members present at a Board meeting. The Board Member in question will be given the opportunity to address the Board and answer any questions the members may have. A vote will then be taken and a three-quarter (3/4) majority vote of the voting Board members will be required to remove the Board Member from office.

If a Board member misses two (2) consecutive "Board" meetings, or 50% of the meetings held in a one-month period (provided there are more than two meetings in the month), the reason for the absence must be reviewed by the Board to determine if removal is warranted. Upon such removal, the Board shall follow Article IV, Sec. (2), Sub-section (A), to fill the vacancy.

The Board member may not seek re-election to the Board, or accept appointment to any Board vacancy for a minimum of two (2) years (24 months) from the date of removal.
ARTICLE V-OFFICERS & DUTIES

A) **PRESIDENT** - shall preside at all meetings of the League; shall be an ex-officio member of all committees; shall appoint all committees not otherwise specified; shall see that all policies, rules and regulations of the League are executed; shall secure facilities necessary to conduct the business of the League.

B) **VICE-PRESIDENT** - shall act to assist the President at the President's discretion, and in the president's absence, shall exercise all presidential functions and be vested with all presidential powers. All committee chairpersons should report to the vice-president. The vice-president shall keep watch on the operation of the League, seeing that it is operating within the Constitution and by-laws in effect at the time; shall maintain and keep current the Constitution and By-laws; shall rule on all questions relating to said Constitution and By-laws when serving as the Chairperson of the Arbitration Committee.

C) **SECRETARY** - shall: be responsible for taking minutes at all of the League's Board and general membership meetings, making copies of those minutes and distributing same at the next meeting; maintain a secretary's file of all minutes; be responsible (via a log system) for all correspondence, both incoming (retrieval and distribution from the League P.O. Box) and outgoing (official correspondence from the League; i.e., letters of invitation to League functions, letters to the Sachem Board of Education and L.I.J.S.L. concerning changes in the League's Board of Directors, and coach reprimands); be responsible for completion and submission of all facility usage permits to the Sachem Central School District as well as to allocate these facilities and notify the appropriate user of scheduling changes; maintain a file of all League bid letters and responses to same; serve as League historian whenever possible in cases requiring past precedent; maintain all coach and assistant coach lists in regard to their attendance at general membership meetings in order to confirm their status as active members for the purpose of voting rights or the right to run for League office; be responsible for compiling agendas for Board and League meetings as well as for reintroducing items to the agenda that have been tabled or not acted upon.

D) **TREASURER** - shall act as custodian of all funds of the League and pay all bills approved by the President or by the Board; shall keep an exact record of all receipts and expenditures and submit an itemized report of the same to the League at all annual meetings and once a month to the Board. Any expenditure in excess of $100.00 must be Board approved. Furthermore, the treasurer shall prepare a budget at the beginning of each League year to be presented to the Board for their approval. The Treasurer is authorized to audit travel team accounts at his/her discretion. It is the Treasurer's responsibility to see the League's annual tax return is filed in a timely manner. The person filling this position must have an accounting/finance position in their non-League occupational capacity or a formal educational background in either of the same specialties.
E) Director of Equipment & Fields: shall purchase and replace any equipment deemed necessary by the Board; shall also maintain an accurate inventory of all League equipment as requested by the Board. Shall: be responsible for generating Board member of the day lists for each season; weed whack around goal areas and other field areas as needed; keep updated maps of the complex (layout of the complex as well as dimensions of each field); keep adequate on hand inventory of nets, corner flags, paint applicators and net spikes; get cooperation of coaches to keep all trailers clean and organized; assist as necessary with festivals and tournaments, re: fields; have fields fertilized twice a year, check soil pH every third year and lime as necessary; keep track of trash barrels; order dumpster at the beginning of each season and have removed at the end of each season; layout Micro-soccer field corners prior to the start of each season; keep locks in working order and maintain adequate supply of keys; distribute and collect keys as necessary (Board members get travel and intramural keys, travel coaches get travel key only); use different locks to secure complex at the end of each season, to be given to President and Director of Fields only. All purchases to be done as per the Guideline for Expenditures. (See Appendix A).

F) Director of Coaching & Refereeing: shall develop and enforce coaching and refereeing standards; shall, before each fall and spring season, set up teaching and clinic programs, shall act as a liaison to outside groups interested in arranging clinics or other educational programs, shall submit the list of referees to the Treasurer and the Registrar at the beginning of each playing season; shall assign the gate and trailer attendants as directed by the SYSL Board. The minimum age requirement for a referee shall be determined by the Director of Coaching and Refereeing after careful evaluation. Preference for refereeing will be given to SYSL players first.

G) Director of Registration: shall be responsible for the registration of all players and coaches; shall collect all registration fees; shall maintain all player files; shall collect and verify the registration of all travel players in SYSL before they are rostered to travel teams; shall make copies of the rosters of the teams in the league available to the President, Vice-president, Secretary and the Intramural Trustee. shall be responsible for the placement of all players on all teams; shall be responsible for preparing the Intramural game schedule each season; shall handle all League insurance matters and claims, shall be empowered to obtain the aid of any active members to achieve these goals, making sure that no member is involved in the distribution of players in the age division in which they coach or assist. The Director of Registration shall update and maintain a League database for mailing labels.
H) **Intramural and Travel Trustees** - shall act to represent their division coaches; shall serve as liaisons between the Board and their coaches; shall oversee the smooth operation of all activities within their divisions and aid the Registrar in the placement of players within their respective division(s). Shall enlist the aid of active members to serve as coordinators and division supervisors in order to achieve this goal as they deem necessary with all coordinators and supervisors being approved by the SYSL Board. Shall adhere to the duties for trustees, coordinators and supervisors as outlined in this Constitution and by-laws (see Appendix C).

I) **Parents Auxiliary Trustee** - shall act as liaison between the Board and the parents of the League; shall supervise and be responsible for the annual fund-raising activities of the League and shall aid in the coordination of all League special events and projects, shall serve as Chairperson of the Parents Auxiliary Committee (See ARTICLE VI - A).

J) **Tournament Trustee** - shall serve as the liaison between the SYSL Board and chairpersons of the various tournaments and festivals run by the League, shall be responsible for filing all necessary applications to host tournaments/festivals with the LIJSL, ENYYSA and any other agencies or organizations, shall be responsible for submitting all paperwork necessary to promote these events to the outside soccer community, shall oversee all tournaments and festivals to insure that all League procedures are being followed, shall be responsible for compiling a list of all sanctioned events for distribution to SYSL coaches.

K) **Executive Board** - shall consist of President, Vice-President, Secretary and Treasurer.

Sec.(1) **BOARD VOTING RIGHTS**

All Board members shall have one vote, which may be exercised at their discretion, with the exception of the President who shall only vote in case of a tie. The result of all Board votes, as well as the minutes of all Board meetings, shall be open to any active member. **ALL VOTING IDENTITIES SHALL REMAIN ANONYMOUS.** (Any Board member may request that a vote be taken by a closed ballot.)
**ARTICLE VI-STANDING COMMITTEES**

Such permanent and temporary committees shall be formed by the President as deemed necessary for the good of the League. *The Chairperson of said committees would be appointed by the President.* At the beginning of each seasonal year, a list of members serving on these committees must be submitted to the Board for review.

**A) PARENTS AUXILIARY** - this committee shall be composed of parents who wish to contribute their time to achieve the goals of the League. Their actions and functions shall be at the direction of the board, primarily fundraising, i.e. raffles, pictures, etc. Shall also handle publication and distribution of the League’s Yearbook. Shall be empowered to select Team Parents from each team as representatives. (Team parents are not eligible to vote).

**B) SPORTSMANSHIP COMMITTEE** - Chairperson of this committee shall be appointed by the President. The Chairperson shall pick committee members. Members of this committee need not be active members with voting rights. Individuals must exhibit ideals of fair play and good sportsmanship. The Committee will tally all sportsmanship ratings done by the referees in SYSL each week and will report to the intramural trustee any grievous problems such as red cards, running up the scores, etc. The Committee shall also make team sportsmanship standings available to the intramural trustee at least twice per season. This committee can recommend to the Board that a coach be disciplined for unsportsmanlike conduct.

**C) ARBITRATION COMMITTEE** - The Arbitration Committee shall have the obligation to deal with all violations of the rules and regulations of the league as they pertain to league sanctioned competition or misconduct by any team, coach, player, referee, parent, or spectator under the jurisdiction of SYSL. At the discretion of the Board of Directors, the Arbitration Committee will attend to any matters not specifically addressed in the Constitution, Rules or Regulations of the SYSL. The Arbitration Committee will review all facts and circumstances of the situation and render a written decision.

The Arbitration Committee will be composed of no less than three (3) and no more than five (5) members including a Chairperson who shall be the Vice-President, and shall include at least one member from travel and one member from intramural. Committee members shall be selected and appointed by the Board of Directors for the term of one (1) year commencing September 1. Candidates for membership on the Committee must be active voting members in good standing of the SYSL with at least two year’s coaching experience in the league. Members of the SYSL Board of Directors shall not serve on the Committee, with the exception of the Chairperson.

Each member of the Committee shall have one vote, including the Chairperson: however, the Chairperson shall only vote in the case of a tie. A minimum of three (3) voting members is required to hear a case and render a decision.
ARBITRATION COMMITTEE continued

The Arbitration Committee will convene at the discretion of the Chairperson. The Arbitration Committee reserves the right to determine who may participate and attend an Arbitration Committee hearing. The Arbitration Committee shall have the authority to suspend a coach, player or team. Any player or coach who has been given a red card may appeal to the Arbitration Committee for a review of the suspension. A $25 filing fee is required as well as a written statement explaining the party’s position. The check and written statement must be mailed within forty-eight (48) hours of the issuance of the red card by certified mail, return receipt requested, to the Arbitration Chairperson at the official league address. Failure to file the protest in accordance with the procedures outlined above, shall render the request for arbitration void and shall be the basis for the Committee declining to hear the case.

All decisions of the Arbitration Committee shall be binding unless the decision is overturned on appeal to the Board of Directors of the Sachem Youth Soccer League. (Board decisions are final and binding.) Failure to abide by decisions of the Arbitration Committee shall be grounds for disciplinary action by the Board of Directors. All parties in a case before the Arbitration Committee shall be notified of the decision within ten (10) days of the hearing date. The Chairperson of the Arbitration Committee shall convene the Committee and hold a hearing within five (5) days of the receipt by the Chairperson of the request for arbitration. Any individual, having been invited to a meeting of the Arbitration Committee, failing to appear, shall forfeit any right to further appeal.

D) REGISTRATION COMMITTEE - This committee shall be comprised of the Registrar and two (2) or three (3) other members as selected by the Registrar. This committee will oversee the equitable distribution of all players in the intramural program and aid the Registrar in any manner that he deems necessary.

E) SCHOLARSHIP COMMITTEE - This committee shall be comprised of five (5) active members of the League who shall distribute, accept and review applications for the SYSL Community Involvement Scholarship. The chairman of the committee will be appointed by the President. All committee members’ names will be presented to the Board for review.

F) FESTIVAL/TOURNAMENT COMMITTEES - These committees shall be formed each year for the purpose of running any of the following: the SYSL Girls’ Festival/Tournament, the Micro Soccer Festival, the SYSL Intramural Festival and the Travel Tournaments. The chairpersons will be appointed by the President, with the names of all committee members presented to the Board for review.
G) **Nominating Committee** - This committee will be responsible for compiling a list of eligible candidates who have an interest in being elected to the SYSL Board. This committee will be comprised of not more than five (5) nor less than three (3) members who will review the Letters of Consideration of all those active voting members who wish to have their names placed in nomination for the upcoming election. The Committee is not empowered to eliminate any candidate seeking office unless the candidate does not meet the criteria for running for a Board position. (See Article IV Sec.2)

As with all SYSL committees, the Chairperson of this committee will be appointed by the President with the other members being reviewed by the SYSL Board of Directors.

**ARTICLE VII-QUORUM**

Forty percent (40%) of those active members of the League shall constitute a quorum for the transaction of business. In the event a quorum is not present at a General meeting, all active members shall be notified in writing of a new meeting date (at least two (2) weeks prior to the rescheduling.) In the event the necessary quorum is still not present at this rescheduled meeting, the Board shall be empowered to waive the quorum requirement in order to continue the smooth operation of the League. A quorum for transaction of business at Board meetings will consist of a majority of the Board Members presently in office.

**ARTICLE VIII-AMENDMENTS**

PART 1. Amendments - These by-laws may be amended by a two-third (2/3) majority vote of the active member’s vote’s cast, a quorum being present, at the annual meeting designated for constitutional changes. In addition, these by-laws may be amended by a three-fourth (3/4) majority vote of the Board of Directors present at any board meeting. Any board voted change must be ratified by a two-third (2/3) majority vote of the votes cast of the active members, a quorum being present, at the next general meeting.

PART 2. Proposals - Proposals to amend the constitution may be made by any active member or any member of the Board of Directors.

PART 3. Secretary - Any proposal to amend the constitution must be made in writing to the League Secretary 30 days in advance of the Annual Constitution Meeting.

PART 4. Priority of Rules - No playing rule shall be passed by the League which is inconsistent with the rules adopted by our affiliates. The rules changes passed by the Board are to be implemented during the next seasonal year unless specifically noted.
PART 5. Implementation of Amendments  Amendments to the constitution receiving a two-thirds majority vote shall be implemented on the first day of July of the calendar year.

ARTICLE IX-PARLIAMENTARY PROCEDURES

All meetings of the League shall be governed by ROBERT'S RULES OF ORDER, Revised.

ARTICLE X-SURETIES AND BONDS

In case the Board shall so require, any officer or agent of the League shall execute to the League a bond in such sum and with such surety or sureties as the Board may require, conditioned upon faithful performance of his duties to the League and including the responsibility for negligence and for the accounting for all property funds or securities of the League which may come into his or her hands.

ARTICLE XI-REGISTRATION

The registration fee and date for youth enrolling in the League shall be determined by the Board.
SYSL RULES AND REGULATIONS

RULE 1

MEMBERSHIP

Part 1 Only registered members of the Sachem Youth Soccer League (SYSL) are eligible to play on SYSL Teams or in tournaments (Home and away), with the exception of guest players for travel teams as defined and governed by LIJSL.

Part 2 The SYSL Board of Directors shall have the right and authority to suspend, bar completely or otherwise discipline any member if their actions have been contrary to the spirit and/or letter of the Constitution or Rules and Regulation of this League.

Part 3 A child will be considered registered when the membership fees have been paid and a registration card has been signed and accepted by the League Registrar. No player can be rostered to an SYSL travel team until such time as that player has been properly registered with SYSL.

RULE 2

RULES FOR ASSIGNMENT TO INTRAMURAL TEAMS

Part 1(A) The registrar will assign players to the various teams in accordance with the League procedure. At registration, exceptions to assignment procedure because of hardship can only be made by the Executive Board

(B) Commencing with the Fall 1999 season, SYSL will implement the age Guidelines (Aug 1 - July 31) for the U-5 and U-6 age divisions as per LIJSL/ENYYSA requirements. All other age divisions will be grandfathered and play under the calendar year format.

(C) Special Request Guidelines:

1. Requests related to any special physical or medical problems will be considered.
2. Children born after August 1st may play in the lower age group. See Rule 2 Part B
3. Requests for placement of a child in an older age group (1 year) will be considered.
4. Siblings of the same sex within an age group will be placed on the same team unless otherwise requested by the parents.
5. Siblings of the same sex separated by one (1) year may be placed on the same team in the older division.
6. Written Requests by the parent for placement of a child in a younger age group will be considered on a case by case basis.
7. Requests for placement of a child with a specific coach or team will be denied.
8. Requests for placement on teams for car pooling purposes must be done in writing and will be reviewed by the Executive Board.
Part 2  Children will be assigned to teams based on an evaluation system established by the Board and utilized by the coaches.

Part 3  Children will be assigned to teams based on an equal point rating distribution system as designated by the Registrar.

Part 4  Teams must only use the SYSL registered players assigned to them through the Registrar for League play.

Part 5  Based upon the size of the division, no player will have the same intramural coach two (2) years in a row, if possible. (Exception being the children of the coaches and the assistant coaches)

Part 6  Intramural coaches or assistant coaches without children on the team will be allowed to protect one player each from the age division with the written approval of the parents.

Part 7  During the year, vacancies on intramural teams will be filled from a waiting list compiled by the Registrar.

Part 8  If between the Fall and Spring seasons there is no waiting list, distribution of players to fill vacancies will be done by the Registrar and the Intramural Trustee on a parity basis.

Part 9  REFUNDS will be awarded as follows:

**Intramural Players:**

A) 100% - if a refund is requested prior to the player being rostered.

B) Once a player has been rostered by the Registrar and prior to the first SYSL scheduled playdate, a refund will be issued minus the current fees incurred by SYSL for insurance, uniforms and an administrative fee of $12.50.

C) NO refunds will be issued on or after the first scheduled SYSL play date.

**Travel Players:**

If withdrawing prior to the first scheduled LIJSL play date, the player will be entitled to a refund of the registration fee minus the insurance fee, a prorated aspect of the team registration fee and an administrative cost of $12.50.
No refunds will be issued after the first scheduled play date.
RULE 3   LAWS OF THE GAME

Part 1   The rules of play for all contests sanctioned by this League, shall be the "Laws of the Game", as published by F.I.F.A. with those modifications as approved by the SYSL Board of Directors.

Part 2   SYSL Rules as They Differ from F.I.F.A.

(A) & (B) Law II and Law III
See SYSL RULE MODIFICATIONS:
as per attached Appendix C

(C) Law IV   PLAYERS EQUIPMENT

1. The 10 and over divisions may use a helmet provided by the League at the request of the coach. A deposit of $30 is required which will be returned when the helmet is surrendered.
2. Shin guards are mandatory for all age levels. They must be worn next to the skin and covered by socks as issued by the League.
3. A player may not wear anything that is dangerous to another player. Such as:
   a) Jewelry of any kind
   b) Orthopedic Casts. A player wearing an orthopedic device shall not be eligible to participate in any League sponsored activity.
4. All players' jerseys must be numbered. SYSL will be responsible for putting numbers on all intramural jerseys. Players on a team should not have duplicate numbers.
5. Goalies are to wear a different jersey from the rest of the team so as to distinguish them from the field players.
6. The League uniform for intramural shall be defined as the uniform that is distributed by SYSL.

(D) Law V    REFEREES

1. If the referee does not show up by the scheduled game time, the coaches must referee 1/2 game each, or provide a referee who is mutually agreed upon by both coaches.
2. The referee is empowered to terminate a match in the event of grave disorder. But he has no power or right to decide, in such event, that either team is disqualified and there by the loser of the match. He must send a detailed report to the Arbitration Committee, which alone has power to deal, further with this matter
   (See Rule 5 Part 2B).
3. The referee's decision is final. His/her decision on points of facts connected with the play shall be final.
4. Referee's judgment shall not be challenged regarding the following:
   (A) Those prerogatives granted to the referee by the "Laws of the Game" as published by F.I.F.A. and any SYSL modifications.
   (B) Physical condition of the field. In the event of inclement weather, the referee shall be instructed concerning field conditions by either the Director of Referees or by an SYSL Board Member.
RULE 4 RULES OF CONDUCT

Part 1 Conduct on the Sidelines

(A) No mechanical devices are to be used (bells, air horns, etc.).

(B) The tone of voice must be informative and sportsman-like.

(C) The coach will limit his/her coaching from within 20 yds. of the center line and shall maintain control of spectators on his/her side of the field and shall confine them to the same area.

(D) No coach, player or spectator is to use profanity.

(E) No coach, player or spectator is to incite, in any manner, disruptive behavior.

(F) No coach, player or spectator may enter the field of play, regardless of the circumstances, unless he/she has been given a signal to do so by the referee.

(G) Teams and their spectators must occupy opposite sides of the field with the home team (gold shirts) having the choice of sides.

(H) At the discretion of the referee, the penalty for disregarding any of the above shall be a red card (ejection from the game for a player and removal within shouting distance for an adult 17 or older).

Part 2 SUSPENSIONS:

The Intramural and Travel Trustees are given the authority to suspend a player or players for one game, if necessary, with the SYSL Board being made aware.

Part 3 The penalty for a red card shall be a suspension. A suspension for an adult shall mean not to be within shouting distance of that team's games in which the red card was issued. The length of the suspension shall be determined by the Intramural trustee upon the recommendation of the Director of Referees and must be brought to the Executive Board before any disciplinary action can be taken.

Part 4 Any intramural or interleague team defeating another team by more than a 5 goal margin may result in possible disciplinary action being taken against the coach (After a review of the game results by the Intramural Trustee, the Director of Referees and the Sportsmanship Chairperson).

Part 5 Any coach or assistant coach who abuses his parking permit privileges will have his parking permit revoked by the SYSL Board.
RULE 5  GAMES SCHEDULING (FOR INTRAMURAL/INTERLEAGUE TEAMS)

Part 1  Games will be played in accordance with the official schedule.

Part 2(A)  Games canceled by the League due to inclement weather will be made up within two (2) weeks of the originally scheduled date, unless re-scheduled by the League.

(B)  No scheduled game may be postponed without the consent of the Intramural trustee. The Director of Referees must be notified of any postponement. In the event of severe weather conditions at game time, the Board Member of the Day may postpone the game.

(C)  Any game which is stopped by the referee for any reason other than a grave disorder, at or after halftime shall be considered a complete game and the score shall stand. Games stopped prior to halftime must be replayed in their entirety. (See Rule 3, Part 2, D-2)

(D)  All games must be made up prior to the official last game of the season.

Part 3  NO GAME MAY BE CHANGED UNLESS:

(A)  Permission is granted by the Intramural Trustee.

(B)  Both coaches have been notified, agreed to change the game and have contacted their Supervisor.

(C)  The game is to be played in advance of the originally scheduled date.

(D)  The Director of Coaching/Refereeing has been notified by the supervisor at least two (2) weeks prior to the original playing date.

Part 4.  In the event the coaching staff is unable to be present for a scheduled game, a parent, with the approval of the Board, may act as the interim coach.

Part 5.  Failure to abide by the above procedures will result in disciplinary action being taken against the coach.
Rule 7 Protests

A) Only violations of the Constitution, by-laws, Rules and Regulations of the League or misapplication of the "Laws of the Game" shall be proper subjects to consider for protests.

Part 1 Protests are to be made in writing to the Intramural Trustee within 48 hours of the game. The trustee will judge the merits of the protest and notify the appropriate parties. If the trustee deems that there is sufficient reason for the protest to be honored, the trustee will notify the coach who will then have 48 hours in which to file the official protest with the Arbitration Committee. A fee of $25 must accompany the protest, payable to “SYSL”.

Part 2 The date and time of the hearing will be established by the Arbitration Committee. It is the responsibility of the coach and the assistant coach to be present as well as all involved parties. The Arbitration Committee will reach a decision on that date.

Part 3 Testimony will be heard only from coaches and assistants of the two teams involved, and the referee. The Arbitration Committee will advise all parties of its decision within forty-eight (48) hours of the meeting.

APPEALS

Part 4 Results of the Arbitration Committee can only be appealed before the SYSL Board. The appeal must be done in writing to the SYSL Board within forty-eight (48) hours of the Arbitration Committee’s decision. A fee of $25 (payable to SYSL) must accompany the letter. The fee will be returned in the event the appeal is upheld. The Board will invite the coach to appear and state his reasons for the appeal; the Board will notify the coach of its decision within forty eight (48) hours of the hearing.

Part 5 All decisions of the SYSL Board are final and binding.
RULE 8  RULES RELATED TO THE SYSL BOARD

Part 1  All Board meetings are open to anyone for observation. Participation is limited to those on the agenda. Discussion may only pertain to that item on the agenda.

Part 2  Coordinators and Supervisors as selected by the Intramural Trustee must be Board approved and shall not be a coach in the age group assigned.

Part 3  If you are requested to appear before the SYSL Board or a Committee, a request for postponement will be granted if the request is received within 48 hours of the meeting, (unless the meeting is directly before the last game of the year).

Part 4  Any amendments to SYSL Rules and/or SYSL Constitution must be distributed to all coaches in a timely manner and prior to the start of each seasonal year.

Part 5  The Technical Director will report to the SYSL Board of Directors once a month concerning the status of the program unless situations dictate a more frequent report be given.

RULE 9  RULES FOR TRUSTEES, COORDINATORS & SUPERVISORS

Part 1  The intramural trustee must have at least one meeting per season with each division's coaches. These meetings should begin before the opening game, and continue as necessary during the playing season.

Part 2  The intramural trustee, coordinators and supervisors should try to attend coaching clinics, referee clinics and any meetings important to the smooth operation of the intramural program.

Part 3  Each Supervisor as selected by the Trustee should watch every team in the age divisions for a minimum of 1/2 game at least once per season. (Watch team conduct, parents conduct and coaches' conduct).

Part 4  The supervisor upon receiving notification of any yellow or red cards in his/her division must investigate the matter. (Ask both coaches and the Director of Referees what took place). This is not to pass judgment or hand down penalties, just to be informed. The supervisor will advise the Coordinator and Intramural Trustee of any situations of a serious nature.

Part 5  Each supervisor must provide to the Parent Auxiliary Trustee, a list of the team parents in his or her divisions.
Part 6  Prior to the season's end, the Intramural trustee should hold a special meeting for the purpose of rating the players within the Intramural division. Ratings are to be aired within the confines of this meeting and allow for the opportunity of challenges from the other coaches in the division. Players will be rated based upon their abilities within the age group.

Part 7  The Coordinator is responsible for collecting all League-owned equipment from his or her coaches before the distribution of League awards. Upon request for a goalie helmet, the supervisor shall collect a $30 deposit from the coach and upon receiving the helmet back at the end of the season, return the $30. If applicable, in the U-5 and U-6 divisions, the supervisors shall distribute and collect the size 3 soccer balls each season.

Part 8  No coordinator or supervisor may be in charge of a division in which he or she coaches.

Part 9  All supervisors must fill out the "Evaluation of Coaches Performance" form prior to the end of the Spring Season. Supervisors will advise the coaches that preference to be renewed, as a coach will be given to those coaches that are active voting members.

Part 10  In age groups with more than one (1) division, the Intramural trustee, at the end of the Fall season, upon the recommendations of the supervisors must realign the teams so that there is parity in the divisions. The realignment will be based upon the teams’ records in the Fall season.

Part 11  The supervisors will acquire parking permits for those coaches in their Divisions that attend the General meeting and prepare the fields for Opening Day.

RULE 10  RULES RELATED TO SYSL TEAMS

Part 1  Each team must provide a parent to the Parents Auxiliary to serve as a team representative.

Part 2  Every team should have a coach and an assistant coach or designated adult supervisor.

Part 3  In the competitive intramural divisions, SYSL will award First, Second and participation trophies per age division. In all non-competitive and Interleague divisions, SYSL will award only participation trophies.

Part 4  Division Standings
(A)  In the competitive divisions, points will be awarded for placement in the following manner: 3 points for a win, 1 point for a tie; 0 points for a loss.

(B)  In the non-competitive divisions, the same number of points will be awarded for wins, losses and ties but the point totals will be used for division realignment purposes only.
Part 5  Any team participating in games or practices out of the SYSL district shall do so only with SYSL Board approval.

RULES RELATED TO SYSL TEAMS continued:

Part 6  Guaranteed Playing Time:

(A) All Interleague and intramural players must play at least half (1/2) of the game, unless prior permission is given by the intramural Trustee to reduce the playing time.

(B) All travel players in the sixth grade or lower (pre-school ball age) must play at least half (1/2) of the game unless prior permission is given by the Travel Trustee to reduce playing time. In addition, all travel players in seventh grade or higher (school ball age) are required to play 40% of the game unless prior permission is given by the Travel trustee to reduce playing time.

(C) In the instructional, non-competitive divisions, no player shall play goal for more than 1/2 of the game.

(D) Any coach wanting to reduce playing time for a player must contact the appropriate trustee for permission. Excessive absences, disciplinary problems and poor work ethics are grounds for playing time reduction.

(E) Any coach who violates this rule will be subject to disciplinary action.

Part 7  The under 5, 6, 7 and 8 year old divisions shall be non-competitive divisions. In the U-5 and U-6 divisions, there will be no referees; in the U-7 and U-8 divisions there will be referees who will rate the teams for Sportsmanship. However, no standings will be kept. All of these divisions are to be instructional and should follow normal progression.

Part 8  In the intramural and interleague divisions, any play stoppage due to an injury must result in the injured player being removed from the playing field. The player may re-enter the field of play on the next dead ball with the permission of the referee.

Part 9  Any player receiving a yellow card must be subbed for at least 5 minutes. After that time, the player may return to the field of play on any dead ball, with the referee’s permission.

Part 10  Red and yellow cards must be reported to the Division Supervisor within forty-eight (48) hours.
RULE 11 RULES RELATED TO COACHES

Part 1 Coaches must encourage and develop team members to participate to their highest potential.

Part 2 Coaches must advise parents of children who show potential and ability that the participation of their children in the Travel program will further the development of their children's skills.

Part 3 Coaches should encourage parents to have their children participate in all practice sessions and games.

Part 4 In order to be informed, Coaches and assistant coaches should attend general membership meetings.

Part 5 Coaches must inform team members and their parents of all team and SYSL functions, activities, and events.

Part 6 Coaches and team members must line up to shake hands after each game.

Part 7 Unless assigned by the League, each team must supply a lines person.

Part 8 Coaches are responsible for cleaning their area after the game.

Part 9 All coaches of the first game on a field are responsible for setting up the field. The team in GOLD shall line the field; the team in WHITE puts up the nets and the corner flags.

Part 10 All coaches of the last game on a field are responsible for taking down the nets and corner flags and returning them to the storage container.

Part 11 Coaches are responsible for the maintenance and the return of all League owned equipment. (For Goalie helmets borrowed for a tournament and not returned, a charge equivalent to the price of a new helmet will be charged).

Part 12 In the Intramural and Interleague divisions, the coach of the home (gold) team must call in the score to their Supervisor by the evening of the game.

Part 13 Failure to abide by any of the above stated rules may result in disciplinary action being taken against the coach.
Part 14  CLINICS

(A) New coaches are required to attend coaching clinic(s) prior to the start of their first season. All other coaches should attend a refresher clinic on coaching at least once a year. Preference to continue coaching will be given to those coaches that follow these recommendations.

(B) All coaches must attend a clinic on refereeing prior to the start of each regular season, and will be required to referee at least one(1) game each season.

Part 15  Parents at the end of the season are required to rate the coach.

Part 16  Coaches must strive to practice a minimum of two(2) hours per week. The exception being those teams that are now fielding players of school ball age.

Part 17  All coaches must be familiar with the SYSL Constitution/ and Rules & Regulations and F.I.F.A. rules.

Part 18  It is the coach's responsibility to bring a first aid kit and ice to all practices and games.

Part 19  Rules related to TOURNAMENTS/FESTIVALS:

(A) Coaches of the SYSL Intramural Festival will be selected by the respective coaches in the age division by method of a poll conducted by the division supervisor. In case of a tie, the Supervisor shall use the coach's Sportsmanship ratings as the tiebreaker.

(B) Each team in an age division should be equally represented in the SYSL Intramural Festival. In the case of an odd number of teams, the Supervisor should decide the fairest way to distribute the players (with Board approval).

(C) Any intramural coach wishing to take a team to an away tournament must get the division supervisor's approval to do so. Once the approval has been given, a copy of the roster must be given to the Intramural trustee. Failure to abide by this mandate will result in that coach being banned from taking a team to any future tournaments.

(D) No Sachem Coach or team may attend a non-sanctioned tournament or festival due to the insurance constraints as defined by the Eastern New York Youth Soccer Association.

(E) No Sachem Coach may borrow a player from another Sachem team for a tournament or festival without speaking to the coach of the other team first. (and permission cannot be reasonably denied.)

(F) No SYSL team comprised of predominantly intramural or interleague players shall attend a travel tournament without receiving prior SYSL Board approval.
RULE 12  Rules Related to Travel/Tournament Coaches Selection Committee

Part 1  Committee Formulation and Selection

(A) The Travel/Tournament Coaches Selection Committee will be formed under the direction of the Travel Trustee and will be comprised of active members of the SYSL as well as the SYSL Technical Director.

Part 2  Purpose

(A) To investigate, review, and evaluate any applications for a new travel or tournament team. This would include interviewing, evaluating, and recommending a coach.

(B) Review and evaluate the existing SYSL travel coaches according to the guidelines established by the Committee and approved by the SYSL Board.

RULE 13  RULES RELATED TO TOURNAMENT TEAMS

(SEE APPENDIX E)

RULE 14  RULES RELATED TO TRAVEL TEAMS

Part 1  (A) The team playing in the higher ability or division within the age group shall be the "A" team. The team playing in the next higher ability or division shall be the "B" team. The third team shall be the "C" team.

(B) Should two or more SYSL teams of one age group be playing in the same LIJSL division, then the following provisions regarding the term "ability" shall be adhered to:

1. Ability is defined as "the placement of the team within the LIJSL division with respect to the other SYSL team(s) competing in that same division."

2. The team placement is based on combined performance in both the Fall and Spring LIJSL seasons. Teams only playing in the Spring must use a Spring-Spring combined performance

3. If the originally lower ability team does not perform better (have a higher standing or more points) within the same division, in both the Fall and Spring season, then the originally higher ability team will remain as the higher ability team.

Part 2  Guidelines for travel team coach selection: When the need for a new team arises, the committee shall review and recommend the selection to the SYSL Board. The selection of a travel team coach will be made per the guidelines for selection as determined by the Travel/Tournament Coaches Selection Committee and as approved by the SYSL Board.
Part 3  Player Selection

(A) 1.) There will be a minimum of one age group tryout each year in the month of June. The purpose is to find those players capable of playing travel soccer. Tryouts are mandatory for all interested players in every age group. All tryouts are to be coordinated through the travel trustee with all coaches advising the trustee of their tryout dates in sufficient time to allow for posting the dates in an issue of the SYSL newsletter. In addition, a member of the committee must be present at the tryouts.

2.) Travel coaches must inform all their presently rostered players of the tryout dates.

3.) No player can participate in tryouts for the next year until the player is duly registered with SYSL.

(B) 1.) Starting with the 1986 age division and in all subsequent younger divisions, players must play for the highest level team for which they are selected. Any player refusing to play on a team, will not be rostered to any other SYSL travel team in the age division for that seasonal playing year.

(C) 1) The "A" team coach has the first priority on selection from the pool
2) Players released from the "A" team will be put into the screening pool for selection by the "B" team or "C" team.

(D) For the protection of the player, once selected for a team, a player is guaranteed placement on that team until the completion of the seasonal year as defined by LIJSL. In addition, as per the USYSA guidelines, any player being added to the roster after the start of the season is guaranteed placement on the team for one(1) calendar year or two(2) playing seasons (for those teams that only play in the Spring).

(E) All coaches must communicate their intentions to the player’s current coach prior to approaching a player from another team. High pressure salesmanship by any coach or lack of encouragement from the "B" or "C" coach, or adverse statements by any coach will be addressed by the travel trustee with recommendation to the SYSL Board. (i.e.: poaching)

(F) A player unhappy on his or her team may (after the season) submit a written request to the travel trustee asking to be transferred to another team. The travel trustee will address and act upon the request as necessary to resolve the matter. The trustee will report to the SYSL Board on any matters of this nature.

(G) 1) No player can be rostered on an SYSL travel team who is not officially registered with SYSL.

2) No team can be registered with LIJSL that does not contain the minimum number of players as required by the LIJSL Registration guidelines.

3) New U-10 travel team will not be registered if they do not conform to the age guidelines as required by LIJSL.
(H) In order to be in compliance with the residency requirements of the Sachem School District, all newly forming travel teams must be composed of 90% Sachem players. A "Sachem player" is defined as a player who either resides in the Sachem school district or who was rostered on an SYSL in-house team prior to being selected for the travel team. *Teams being formed for players in older divisions who are unable to meet this requirement, must submit a letter to the SYSL Board asking for a waiver of this policy. Any team being given a waiver will not be able to use a gym in the Sachem district..

(I) If, between seasons, an intramural player "is requested" to play on a Travel team, he/she shall be allowed to do so with travel trustee's recommendation and with the SYSL Board's approval.

(J) All travel teams shall coordinate their uniforms and jersey numbers so that no players in that age group will have the same numbers. Any conflicts that cannot be resolved will come before the travel trustee. Numbers 1-25 are assigned to the "A" team in the division, 26-50 are assigned to the "B" team, 51-75 are assigned to the "C" team etc.

(K) The drafting of travel players from other leagues is permitted, within the guidelines established by LIJSFL.

(L) Team and player registration of transfer players shall be done in accordance with the rules of LIJSFL.

(M) Emergency Conditions and procedures for re-establishment of the minimum travel roster:

(See Appendix D)

Part 4 Performance

(A) All travel teams should aspire to attain their highest level of proficiency.

(B) A travel coach must show leadership qualities and be able to encourage and motivate his/her players both on and off the field, with sportsmanship and fair play as key factors.
Part 5  Travel Coach Selection

(A) Applicant must be an active voting member of the SYSL.

(B) Applicant should have been a soccer coach for at least one (1) year prior to taking an assignment.

(C) Applicant for a coach must hold at least an LIJSL "C" license or its equivalent prior to submitting his letter for consideration. In addition, the applicant must show proof that he has attained his LIJSL "B" license or equivalent prior to being scheduled for his on-field evaluation by the coaches selection committee. Failure to meet this Licensing requirement will result in removal of the applicant's name for consideration as a coach. Once selected as coach, the candidate must, within two (2) years of assignment, upgrade the "B" license to an "A" license or equivalent. Any one seeking Board approval as an assistant coach on a travel team must show proof that he has an LIJSL "C" license or its equivalent. The assistant coach must also upgrade his/her "C" license to a "B" license or equivalent within (2) years of his/her assignment to the team. Any coach or assistant coach that fails to meet the requirement for upgrading their license in the allotted timeframe will be subject to review by the SYSL Board for possible removal.

(D) Applicant must have demonstrated good sportsmanship amongst his peer coaches.

(E) Applicant must be able to demonstrate skills.

(F) Applicant must have demonstrated good administrative abilities. (e.g. accomplishes non-coaching tasks effectively).

(G) Applicant must write a letter to the SYSL Board requesting position by December 1st. The letter should contain a brief synopsis of the applicant's coaching experience as well as a copy of all coaching licenses the applicant currently has.

(H) The Travel/Tournament Coaches Selection Committee will review all applications and present recommendations to the SYSL Board for approval four (4) weeks prior to the conclusion of the intramural season. In the event the committee's recommendation is not approved by the SYSL Board, the following procedure shall be followed: all applicants will be re-interviewed by the entire SYSL Board and the committee, with the Board members present being allowed to cast one (1) vote. If after that vote is taken, there is still no definitive candidate, the voting process will continue with the top two (2) vote-getters only. Voting will continue until a majority vote of those Board members present is obtained (majority being defined as one (1) more than one-half (1/2)). In the case of a tie, the president shall serve as the tiebreaker.

(I) The SYSL Board must approve travel team assistant coaches. Every SYSL travel team must have a SYSL approved assistant coach.

(J) Coaching vacancies occurring during the year will be filled on an interim basis until such time as a permanent coach can be selected. All vacancies shall be advertised in the League newsletter.
Part 6  Travel Team Guidelines Regarding Funds

(A) Major fundraising other than the concession of over $2,000.00 anticipated profit shall be made known to the Board in writing for approval. All other fund-raisers must be submitted to the travel trustee in writing for approval.

(B) Any expenditures of team moneys exceeding $400 must be approved by a majority of the players’ parents.

(C) Each parent on the team must be given a statement of this Team’s Account reflecting income, expenditures and balances at the end of each playing season (Fall and Spring). The SYSL Treasurer must be given a copy of the team’s account reflecting income, expenditures and balances at the end of the Spring season. This statement is to be submitted to the treasurer by July 31st along with a copy of the teams’ June bank statement.

(D) If a player leaves or is released from a team, that player shall have NO claim to team moneys.

(E) If a team is disbanded for any reason, the team shall donate all remaining team moneys to the SYSL.

(F) Teams may not accrue more than $2000 in their account without SYSL Board notification and approval.

(G) The team moneys may not be invested into any venture which involves a risk.

(H) SYSL and the SYSL Treasurer have the right to audit books of any team at any time. Parents wishing to request an explanation of a team’s books must submit a written request for the inquiry to the travel trustee.

Part 7  Travel Team Fines

(A) Any fines levied by LIJSL against a travel team will be paid solely by the responsible team.

(B) A $250 bond for fines will be maintained with the SYSL, for all travel teams during their existence. All bonds will be payable to the SYSL prior to a travel team’s first league or tournament game of each year. Failure of any travel team to pay or maintain the bond will subject the coach and team to immediate suspension from all League play until the bond is paid. Upon a travel team’s non-existence or disbandment, their bond will become part of a fund for the Special Soccer Program.
(C) Travel team fines continued:

1.) $25 for failure to attend team picture taken for the yearbook. *(if applicable)* Exceptions will be made on a team by team basis.)
2.) $50 for failure to provide concession facilities on an assigned date.
   There is an additional $50 fine for failure to pick up the garbage and put in
dumpster after the concession.
3.) $50 for failure to line a field or take down nets with corner flags as scheduled.
4.) $50 for wearing a non-legal SYSL travel uniform. *(per occurrence)*
5.) $10 for failure of coach or designated representative to attend travel meeting.
6.) $100 for failure of a travel team to play or participate in the SYSL travel
   outdoor tournament. Exceptions will be made only to graduating class teams
   or teams with no division to play in.

Rule 15 CONCESSION STAND

Part I

(A) The concession stand will be operated and maintained by the travel teams approved by the SYSL Board.

(B) All travel teams in good standing will be allowed to participate in this venture.

(C) The travel trustee will work out a schedule for concession stand use which is equitable.

(D) All costs, such as securing foodstuffs, replacing or repairing equipment, will be borne by those involved.

(E) All profits will be kept by those involved and will be divided at their discretion.

(F) The SYSL Board will only become involved if some gross misconduct jeopardizes the League's standards with the Sachem School Board, or if financial matters are being diverted by individuals.

(G) Any individual, team, or organization scheduled to operate the concession stand is also responsible for garbage clean up on that day. This applies whether or not those involved actually run the concession stand. Failure to comply with this rule will result in a $50.00 fine.

(H) All food, beverages and prices shall be set via the guidelines as approved by the SYSL Board.
Rule 16  FIELD MAINTENANCE

(A) All teams must supply manpower for field maintenance if requested.

(B) No unauthorized vehicles are allowed on SYSL fields. Only vehicles involved in field maintenance or garbage clean up are allowed. Anyone violating this directive will be subject to a fine as determined by the SYSL Board.

(C) SYSL fields are open only for League sanctioned games. Any other use of the fields must be approved by the SYSL Director of Equipment/Fields.

(D) Scrimmages are permitted on the complex with the approval of the Director of Equipment & Fields, who upon notification by the respective Trustee, shall assign field usage at his discretion.

RULE 17  MATTERS NOT COVERED BY THE CONSTITUTION

(A) Any matter not provided for in the above stated rules, shall be determined by the SYSL Board.

(B) The Spirit of the Law will govern any interpretation of rules
APPENDIX A

GUIDELINES FOR EXPENDITURES MADE BY SYSL (Bid Process)

In general, purchases for the League will be based on securing the best quality and service at the lowest cost. To insure competitive purchasing, the following guidelines should be used:

1. Expenditures of $100.00 or less can be made without the approval of a second Board Member.

2. Expenditures from $100.00 to $500.00 should be made after three (3) prices have been obtained. Newspaper advertisement, telephone quotes, or any other suitable manner can gather prices. A written analysis of the prices must be submitted to the Board and kept on file with both the Treasurer and Secretary.

3. Expenditures over $500.00 MUST be done on a competitive bid basis with at least three (3) sources contacted for a quote. All bid letters must be approved by the SYSL Board prior to being mailed and a list of vendors being sent bid letters must be submitted to the Board. All bid letters are to be sent via certified mail or fax (with an accompanying confirmation slip).

4. All sealed bids must be sent to the league post office box. Failure to send the bid to the post box will invalidate the bid. All sealed bids must be opened before the SYSL Board of Directors. The Treasurer will keep a permanent written analysis of all quotes with a copy being kept in the Secretary’s files.

5. Whenever possible, purchases will be made with the lowest bidder. However, due to extenuating circumstances, a higher bid may be accepted, provided a written justification is given and approval of the Board is obtained.

6. The written quote will be signed by both parties and accepted as the contract.

7. This bid procedure is to be followed by all persons who are acting as agents of the League. Competitive bids are required for uniforms equipment, field maintenance, festivals, tournaments, raffles, yearbooks, pictures, trophies and any other purchases as decided by the SYSL Board of Directors.
APPENDIX B

ADMINISTRATIVE GUIDELINES

Corporate/Commercial Sponsorship of Community Activities Held on District Property

Sachem community organizations holding activities or events on, or in, Sachem District owned facilities, may have such activities or events sponsored by corporate or commercial sponsors. Corporate/commercial sponsorship shall mean the sponsorship or the underwriting of an activity on school premises which does not involve the commercial promotion of a particular product or service.

Commercial promotional activity on school district premises is still prohibited. Commercial promotional activity shall mean any activity, designed to induce the purchase of a particular product or service, or to extol the benefits of such product or service for the purpose of making its purchase more attractive.

Any agreement for sponsorship will be between the community organization holding the event and the sponsor.

Utilizing the District's standard "Use of Facility" request process, the community organization must have the District's approval to hold the event on/in District facilities.

The corporate sponsor must be approved by the Community Education Advisory Council. This will ensure that the community's mores are reflected by the sponsor. As an example, the Sachem District promotes drug free schools, communities and workplace. It would not be appropriate to permit an activity held on/in school facilities to be sponsored by a tobacco or alcoholic beverage company.

The sponsoring organization shall be permitted to display a reasonable shirt, banner, sign or poster reflecting the sponsorship of the team, event or activity. This display will be temporary, being visible only during the event or activity.

The corporate/commercial sponsor must not sell, solicit for sale, or promote the sale of any of its services or products, nor transact any business on school property. If any of the sponsor's products are sold during the event or activity, the non-profit community organization holding the event must transact the sale. All proceeds, as opposed to profits that result from such a sale must be used for educational or charitable purposes. For the purposes of this paragraph, such proceeds must go to one or more of Sachem's non-profit community organizations or to the Sachem District in the form of a donation.
APPENDIX C
S.Y.S.L LAWS OF THE GAME
MODIFIED FIFA RULES (1998-1999)

LAW 1 – Field of Play [ SYSL modified FIFA ]

The field must be lined for the first game of each play date. The referee must be able to see the end lines and touch lines. The field must have corner flags (except micro 3v3). The net must be hung correctly so there are no holes in which a ball could pass through without being detected. The referee should walk the field before the start of the first game to make sure the field is safe.

<table>
<thead>
<tr>
<th>AGE GROUP</th>
<th>FIELD NOS.</th>
</tr>
</thead>
<tbody>
<tr>
<td>U6</td>
<td>(3v3)</td>
</tr>
<tr>
<td>U7</td>
<td>(4v4)</td>
</tr>
<tr>
<td>U8</td>
<td>(6v6)</td>
</tr>
<tr>
<td>U9/U10</td>
<td>(8v8, 9v9)</td>
</tr>
<tr>
<td>U11 and older</td>
<td>(11v11)</td>
</tr>
<tr>
<td>M1, M2, M3, M4, M5</td>
<td></td>
</tr>
<tr>
<td>12, 13, 14 &amp; 15</td>
<td></td>
</tr>
<tr>
<td>9, 10 &amp; 11, / &amp; 7A</td>
<td></td>
</tr>
<tr>
<td>7A, 7B, 8A, &amp; 8B</td>
<td></td>
</tr>
<tr>
<td>2, 5 &amp; 6</td>
<td></td>
</tr>
</tbody>
</table>

Law 2 – The Ball [ SYSL modified FIFA ]

The home team must provide a game ball. Prior to the start of the game, the referee must get the ball from the home team coach and check that it is the proper size, is correctly inflated and is generally acceptable for use. If the ball provided is not acceptable, the referee shall ask for another until an acceptable ball is provided. If the home team cannot provide an acceptable ball, then the referee shall ask the visiting coach for a ball. For ball sizes, refer to the following:

<table>
<thead>
<tr>
<th>Division</th>
<th>Ball Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>U6</td>
<td>3</td>
</tr>
<tr>
<td>U7 thru U12</td>
<td>4</td>
</tr>
<tr>
<td>U13 &amp; higher</td>
<td>5</td>
</tr>
</tbody>
</table>

Law 3 – Number Of Players and Substitutions [ SYSL modified FIFA ]

1) In order to avoid a forfeit, a team must have the following minimum number of players by their scheduled game time.

2) If after 15 minutes a team does not have the required minimum number of players, the referee will blow the whistle to indicate the end of that game.

<table>
<thead>
<tr>
<th>Division</th>
<th>Player Minimum</th>
</tr>
</thead>
<tbody>
<tr>
<td>U6</td>
<td>3 players</td>
</tr>
<tr>
<td>U7</td>
<td>4 players</td>
</tr>
<tr>
<td>U8</td>
<td>5 players</td>
</tr>
<tr>
<td>U9</td>
<td>6 players</td>
</tr>
<tr>
<td>U10</td>
<td>7 players</td>
</tr>
<tr>
<td>Interleague **</td>
<td>Match</td>
</tr>
</tbody>
</table>

** Interleague teams must play with an even number of players on the field. They will play according to the interleague guidelines as per their schedule.
The only exception is in the case of a team receiving a red card. If they are already playing match and do not have any additional players, they must play down a player.

Note: The coach of a team that is playing “down” must notify the referee during a dead ball of any late arriving players after the game has started. The coach must get permission from the referee before allowing the player to enter the field of play. The player is to report to the referee who will check for proper equipment.

2) Substitutions:

U7 thru Interleague - In all other divisions, a substitute may be permitted on any dead ball

(with permission of the referee.)

NOTE: U6 and older.
A substitution MUST be made for any injured player for whom play has been stopped and who has been attended to on the field.

A substitution cannot be made unless the referee is informed before any proposed substitution is made. A substitute may only enter the field of play after receiving a signal from the referee. Any of the other players may change places with the goalkeeper provided that the referee is informed and that the change takes place during a stoppage in play. The referee shall not allow play to resume until he/she is sure that all substituted players have left the field of play.

A substitution will be made immediately after a yellow card is issued to a player, that player must come off.

As per law 12 SYSL modified

Law 4 - Players Equipment  [ SYSL modified FIFA ]

1) All players must wear shin-guards.
   They are to be worn next to the skin and must be covered entirely by the players socks.

2) Players are only allowed to wear either sneakers or soccer cleats.
   (football and baseball cleats are not allowed)

3) Goalies may wear a helmet in the U7 and older divisions. at their own discretion.

4) The goalies must wear a different color shirt than the field players of either team.

5) Players MAY NOT wear jewelry of any kind.
   This includes watches, rings, necklaces and earrings.
   Earrings MAY NOT be taped over, they MUST be removed.

All of the above are safety issues. It is the job of the referee to ensure that no exceptions are given to the above rules so as not to compromise the safety of all the players on the field. There will be no exceptions allowed to any of these rules!!!

Law 5 - Referees  [ SYSL modified FIFA ]

1) If the referee does not appear by the scheduled game time, the coaches must agree upon a mutually acceptable person to referee. The referee game card must be signed by a member of the board in order for the game to be official and for the substitute referee to get paid. The team to which the substitute referee is affiliated must be noted on the card.

2) The referee is empowered to terminate the match in the event of grave disorder, but the referee has no authority to decide that either team is disqualified, and therefore, the loser of the game. The referee must send a detailed report to the Director of Referees, who will notify the Intramural Trustee and the Arbitration Committee, which alone has the power to deal further with the matter.
**Law 6 – Linesperson/Assistant Referee**  
SYSL modified  
FIFA

There will be Linesperson/Assistant Referee for each sideline. It will be the duty of the Linesperson to signal when the ball has totally gone over the touch line and is out of play. It is the job of the Linesperson/Assistant Referee to indicate the direction of the throw-in. The Linesperson/Assistant Referee will also be empowered to call offsides as it occurs on the field of play. If the linesperson is not a certified SYSL referee, then they are only to indicate the direction of the throw-in. The referee must get the flags back at the end of the game and pass them along to the next referee on that field if necessary.

**Law 7 – Duration Of The Game**  
SYSL modified  
FIFA

All games must start on time. Any games starting more than 10 minutes late will be shortened and will be played in two equal halves where possible. Games must end on time. Game clocks will not stop for any reason. If in the case of a severe injury, the game will be shortened to two equal halves (where possible). Five (5) minutes will be allowed between halves.

Game duration for each division is as follows:

<table>
<thead>
<tr>
<th>Division</th>
<th>Game Duration</th>
</tr>
</thead>
<tbody>
<tr>
<td>(3v3)</td>
<td>NOGA GAMES</td>
</tr>
<tr>
<td>U6</td>
<td>Two (2) Twenty minute halves</td>
</tr>
<tr>
<td>U4</td>
<td>Two (2) Twenty minute halves</td>
</tr>
<tr>
<td>(4v4)</td>
<td>(8v8, &amp; 9v9)</td>
</tr>
<tr>
<td>U9, &amp; U10</td>
<td>Two (2) Twenty-Five minute halves</td>
</tr>
<tr>
<td>(6v6)</td>
<td>Two (2) Thirty minute halves</td>
</tr>
<tr>
<td>U11 and U12</td>
<td></td>
</tr>
<tr>
<td>(11v11)</td>
<td>Two (2) Thirty-five minute halves</td>
</tr>
<tr>
<td>(11v11)</td>
<td></td>
</tr>
</tbody>
</table>

Game duration will be noted on the referee's game card for SYSL program and for the Interleague it will noted on their schedules.

**Law 8 – The Start Of Play**  
FIFA

Prior to the start of the game, a coin toss will determine which side of the field each team will defend and which team will kick off. Start of play always begins with the referee’s instruction, usually a whistle, verbal command or a hand signal.

**Law 9 – The Ball In And Out Of Play**  
FIFA

The ball is considered out of play when:

1) It has wholly crossed the end line or the touch line in the air or on the ground.
2) The game has been stopped by the referee.

The ball is in play all other times.

It is considered in play if it bounces off the crossbar, goalposts, corner flag post, referee or Linesperson when they are on the field of play and the ball remains in the field of play.

**Law 10 – The Method Of Scoring**  
FIFA

A goal is scored when the Whole Ball passes over the goal line, between the goalposts and under the crossbar as long as it has not been thrown, carried, or intentionally propelled by a hand or arm of an attacking player or enters the goal from an indirect kick that has not been touched by a second player after being struck.
Law 11 -- Offside  [ FIFA ]

A player is in the offside position if he/she is nearer to his opponent's goal line than both the ball and at least one opposing field player.

A player in an offside position is only penalized if, in the opinion of the referee, the player is interfering with play or with an opponent, or is seeking to gain an advantage by being offside. (i.e.: by receiving a pass from a teammate)

A player is **not offside** if he is in his own half of the field of play, he is even with the second to last opposing player, or he is even with the last two opponents.

1) **you cannot be offside:**
   a) on a throw-in
   b) on a goal kick
   c) on a corner kick
   d) on a drop ball
   e) on your own half of the field

(4v4, 6v6) *U7 & U8 - Offsides will be enforced only if the referee deems that a player is goal hanging.

U9 thru interleague - offsides will be enforced  [ FIFA ]

Law 12 - Fouls And Misconduct's  [ FIFA ]

Direct kicks are awarded for:

1) Kicking or attempting to kick an opponent
2) Tripping or attempting to trip an opponent
3) Jumping at an opponent
4) Charging in a violent manner
5) Charging from behind
6) Hitting or attempting to hit an opponent
7) Spitting at an opponent
8) Holding or pushing an opponent
9) Hand ball
10) Tackling an opponent to gain possession of the ball before touching the ball.

A goal may be scored from a direct kick without another player touching the ball except the kicker.
A direct free kick is taken from the spot of the offense.

A penalty kick is awarded if any of the above offenses is committed by a player inside his own penalty area, irrespective of the location of the ball, provided it is in play. (U9 thru interleague)

In the U-6, U-7, & U-8 there are no penalty kicks awarded as per law 14 SYSL modified
Indirect free kicks are awarded for:

1) Dangerous play - high kick, low header, slide tackling,
   playing the ball while on the ground and other players are around the ball.
2) Charging a player when the ball is not within playing distance of either player
3) Obstruction - using your body to intentionally prevent another player from playing the
   ball when the player in question has no control of the ball
4) Charging the goalkeeper when he/she is holding the ball and prevents him/her from
   releasing the ball from his/her hands.
5) A goalkeeper taking more than 4 steps before releasing the ball
6) A goalkeeper touching the ball again with his/her hands after it has been released from
    his/her possession and has not been touched by another player
7) A goalkeeper touches the ball with his/her hands after it has been deliberately kicked to
    him/her by a team-mate
8) A goalkeeper touches the ball with his/her hands after he/she has received it
    directly from a throw-in taken by a team-mate
9) A goalkeeper (in the opinion of the referee) wastes time -
    by holding the ball for more than 5 seconds before releasing it
10) Slide tackling

(4v4) U7 division - The ball may be passed back to the goalkeeper without
    penalty. The four (4) step rule is NOT enforced
(6v6) U8 division - The four (4) step rule is NOT enforced
(8v8, 9v9, 11v11) U9 thru Interleague - The four (4) step rule WILL be enforced. Violation of
    this rule will result in an indirect kick at the spot of the infraction.

If a player (intramural or interleague) receives a Yellow card, he/she

**MUST LEAVE THE FIELD** for a minimum of **5 Minutes.**

They are to be replaced with a substitution and may return to the field on any dead ball after that time.
If a player receives a Red card, he/she **MUST LEAVE THE FIELD** and cannot be substituted for
(i.e. his team must play the rest of the game one man down). The Referee shall note the player and the
infraction on the back of the game card and must file an incident report with the Director of Referees
who will notify the Intramural Trustee.

Player/coach penalty for receiving a RED card will be decided by the Intramural Trustee
based on the nature of the incident. With the SYSL board being notified of any action taken.

If a player receives a Red card and his team falls below the minimum number of players,
the referee shall blow the whistle to indicate an end to the game.

If an interleague player receives a Red card he may be substituted while the game is still going on.
If his team does not have a substitute, then they must play down, not match as per law 3.
Law 13 - Free Kicks  [FIFA]

1) Direct Free Kick
   a) If a direct free kick is kicked directly into the opponent’s goal, a goal is awarded.
   b) If a direct free kick is kicked directly into the team’s own goal, a corner kick is awarded to the opposing team.

The referee will indicate a direct free kick by pointing in the direction the kick is to be taken.

2) Indirect Free Kick
   a) If an indirect free kick is kicked directly into the opponents goal, a goal kick is awarded.
   b) If an indirect free kick is kicked directly into the team’s own goal, a corner kick is awarded to the opposing team.
   c) A goal can only be scored if the ball touches another player before it enters the goal.

The referee will indicate an indirect free kick by raising his arm above his head. He maintains his arm in that position until the kick has been taken and the ball has touched by another player or goes out of play.

Law 14 - The Penalty Kick  [SYSL modified FIFA]

A penalty kick is awarded against a team which commits one of the ten offenses for which a direct kick is awarded, inside its own penalty box and while the ball is in play.

A goal may be scored directly from a penalty kick.

Penalty kicks are taken from the penalty spot.

All players except the kicker and the opposing goalkeeper will remain outside the penalty box until the ball has been struck.

The goalie remains on his goal line, facing the kicker, between the goalposts until the ball has been struck.

The kicker cannot play the ball a second time until it has touched another player.

The ball must be kicked forward.

The ball is in play when it is kicked and moves forward.

(4v4)

U7 - No penalty kicks will be awarded. The ball will be placed on the penalty box nearest where the foul was committed and an INDIRECT kick will be awarded. The defense may set up a wall five (5) yards away from the ball.

(6v6)

U8 - No penalty kicks will be awarded. The ball will be placed on the penalty box nearest where the foul was committed and a DIRECT kick will be awarded. The defenders may set up a wall five (5) yards away from the ball.

(8v8, 9v9, 11v11) U9 thru Interleague - Penalty kicks are enforced in accordance with FIFA.

Law 15 - Throw-in  [SYSL modified FIFA]

A throw-in is a method of restarting play.

A goal cannot be scored directly from a throw-in.

A throw-in is awarded when the whole of the ball passes over the touch line, either on the ground or in the air.

It is awarded from the point where it crossed over the touch line and to the opponents of the player who last touched the ball.

At the moment of delivering the ball, the thrower:
   1) Faces the field of play
   2) Has part of each foot either on the touch line or on the ground outside the touch line.
   3) Uses both hands
   4) Delivers the ball from behind and over his head.
The thrower may not touch the ball again until it has touched another player.
The ball is in play immediately as it enters the field of play.

(3v3)  U6 division  No throw ins — Kick IN as per NOGA
(4v4)  U7 division - When the ball goes out of play, a throw-in will result.
       A player will be given two (2) chances to execute a correct throw-in.
(6v6)  U8 division — When the ball goes out of play, a throw-in will result and
       all throw-in rules will be enforced. FIFA
(8v8, 9v9, 11v11) U9 thru Interleague - When the ball goes out of play, a throw-in will result
       and all throw-in rules will be enforced. FIFA

Law 16 - The Goal Kick  [SYSL modified FIFA ]

A goal kick is a method of restarting play.
A goal may be scored directly from a goal kick, but only against the opposing team.
A goal kick is awarded when the whole of the ball crosses over the goal line outside the goal posts when last
having been played by an attacker.
The ball is kicked from the six (6) yard line and must clear the penalty box before being played by another
player.
If the ball does not clear the penalty box, the kick is re-taken.
The kicker cannot play the ball a second time before another player touches the ball.

(4v4, 6v6) U7 & U8 divisions - A goal kick will be taken from the top of the penalty box.

Law 17 - The Corner Kick  [ FIFA ]

A corner kick is a method of restarting play.
A goal may be scored directly from a corner kick, but only against the opposing team.
A goal kick is awarded when the whole of the ball crosses over the goal line outside the goal posts when last
having been played by a defender.
The ball is placed inside the corner arc at the nearest corner flag post. The flag post cannot be moved.
Opponents must remain at least ten (10) yards from the ball until it is in play.
The ball is in play when it is kicked by an attacking player and it moves.
The kicker cannot play the ball a second time until it has touched another player.
APPENDIX D

GUIDELINES FOR TRUSTEES, COORDINATORS & SUPERVISORS

GENERAL:

+ First and foremost: Be level-headed and fair. All coaches deserve to be treated as equals.

+ Be accessible and have open lines of communication both with the coaches and the players parents.

+ Do not give incorrect information to your coaches and or the players parents. If you are unsure of an answer, tell them you'll get back to them. Speak to other supervisors, coordinators, trustees or Board Members to get the proper information.

+ Meetings will be held throughout the season with the Coaches. Be flexible but make sure that all coaches are receiving the necessary information in a timely manner.

+ At your first meeting, establish your policies and guidelines. Tell them what is expected, when you're available for phone calls, etc. Be honest. Review any specific League rules that pertain to their age division. (Make sure you have copies of the rules available for those coaches that require them.)

+ Inform the Coaches that:

1. They must attend meetings. (An assistant coach or team parent may represent the team if necessary.)

2. Coaches/Assistant Coaches must attend one General Meeting in each season to be considered an active member with voting rights.

3. Coaches must show up for field lining and maintenance twice a year, once in early September and again in mid-March. (An assistant coach or team parent may attend if the Coach cannot attend.)

4. Gold is the home team uniform. Inform coaches how the uniforms will be distributed; if you don't know, ask the Equipment Director. Obtain goalie helmets for those coaches that request them (Ask for the helmet deposit.) Remind all coaches of their responsibilities for setting up and breaking down the fields.

+ Reserve all rooms for meetings from the League Secretary. No Exceptions!

+ Clearly inform the coaches as to the proper etiquette for their players, parents and themselves on the sidelines. Remind them that abusive behavior towards the opponent or the referee will not be tolerated.

+ All games must be played in accordance to the schedule issued by the League Registrar. Should a legitimate problem exist, the coach may only reschedule a game as per the guidelines in the SYSL Rules and Regulations.

+ Coaches who attend the General Meetings and show up for field lining will be given a parking permit. Coaches abusing this parking permit will have their permit revoked.
+ Coaches must call in their score to their respective supervisor every week. In the non-competitive divisions, the Gold team calls in the score. In the competitive divisions, the winning team calls in. In the case of a tie, the Gold team should call.

+ Remind all coaches of the 5 Goal Rule. Violation of this rule will result in a review of the coach and possibly a recommendation for a suspension. Use your discretion concerning teams running up the score.

+ You are the Coaches connection to the Board and all League activities. Keep them informed as to raffles, pictures, rosters, schedules, clinics, Award Nights, Registration, Opening Day activities, tournaments, festivals etc.

+ Keep your rosters updated and make sure that the coaches understand the importance of informing you of any players that may have left the team.

+ Be available if a coach is having a problem with parents. Try to stay on top of any potentially volatile situations by setting up meetings to address concerns.

+ You will be asked to evaluate each coach and assistant coach under your jurisdiction. Be fair but honest. Remember our primary concern is the players. If a coach is not doing the job in an appropriate manner; no one benefits.
APPENDIX E

TRAVEL/TOURNAMENT TEAM OUTLINE

The objective of the Travel/Tournament Selection Committee is to oversee and guide the U-9 Soccer Program's development of a Tournament Team which will be chosen during a Try-out supervised by the Travel Selection Committee. The Travel/Tournament Selection Committee will oversee all aspects of this Tournament including the selection of the Trainer/Manager and the Coaching Candidates.

The President will appoint the Chairman of the Travel/Tournament Selection Committee. The Chairman will recommend additional committee members as he/she deems necessary and will include at least one member from the staff of the Technical Director. The Travel/Tournament Selection Committee will then be approved by the Board of Directors and will carry out their objectives.

The Tournament Team will compete in the Pre-Travel Interleague Season and will be trained by the Manager/Trainer. The number of games each player plays in the Pre-Travel Interleague Season will be determined by the number of players. The Tournament Team will also play in the Intramural Season. Tournament Team players are obligated to attend the various Tournaments selected by the Manager/Trainer and the Coaching Candidates. The Tournament Team can only be "supervised" by the Board approved Manager/Trainer or approved Coaching Candidates. If an emergency arises the Executive Board can assign a qualified supervisor.

The Manager/Trainer will be chosen by the "Committee" and will be responsible to train and evaluate the players as well as the Coaching Candidates.

Coaching Candidates will be chosen from the coaches who have submitted their letters to the Board. The Travel/Tournament Selection Committee will interview each Coaching Candidate and observe the Candidates at a practice and game, if practical. A staff member from the Technical Director will do a "Coaching Evaluation" on each Coaching Candidate and submit the results to the Travel/Tournament Selection Committee. The "Committee" will make recommendations to the Board of Directors for their approval.

The approved Coaching Candidates will be evaluated on a regular basis by the Manager/Trainer and the Candidates will meet individually with the "Committee" at least twice during the Fall Season and at least twice during the Spring Season.

The number of players chosen for the Tournament Team will be determined by the Travel/Tournament Selection Committee after evaluating the players in the appropriate age group during their Intramural Games and the Tournament Team Try-out.
The “Committee”, the Manager/Trainer and the Coaching Candidates will conduct a Tournament Team Try-out. The players will be evaluated during the skill work, small-sided drills and scrimmages. A meeting will be held after each day’s try-out by all the “Evaluators” to discuss the participating players.

At the end of the total Try-out the “Committee” will choose the appropriate number of players.

During the Fall and Spring Seasons Player Evaluations will be done at the beginning of the season, at midseason and at the end of the season (form to be developed). The Evaluations will include practices and games. The Evaluations will be completed by the Manager/Trainer and Coaching Candidates. These Evaluations will be given to the Travel/Tournament Selection Committee in a timely manner.
APPENDIX F
SYSL EMERGENCY PROCEDURE FOR TRAVEL ROSTER

1. If an "A", "B" or "C" team, between the Fall and Spring seasons, happens to have its' roster drop below the minimum required number of players, the coaches involved in that age division must discuss the problem and come up with a mutually agreeable solution. If the coaches can not reach a mutual agreement, the problem must be presented to the travel trustee for resolution.

2. No unnecessary hardship will be afforded to the team or teams that will give up the required player(s). If the team that will give up the player has enough players so that it will not be left with less than minimum number of required players, the draft may be made without compensation. If the team giving up the player has less than the minimum after the draft, the coach of that team may attempt to select a player from SYSL (in accordance with Rule 12, Part 7, paragraph J) or recruit a player from outside SYSL. If this coach cannot find a replacement to bring his roster back up to required minimum number after the draft would have been made, then the draft will not occur.